



THE FRENCH EXPERIENCE

- Creativity
- Innovation
- Diversity

Get a 30% Tax Credit
for Video Games



© 2023 Microids SA. All rights reserved. Developed by Microids Studio Paris. Author and Artistic Director: Benoît Sokal



Have a Nice Death © by Magic Design Studios / Gearbox Publishing

Centre national du cinéma et de l'image animée :

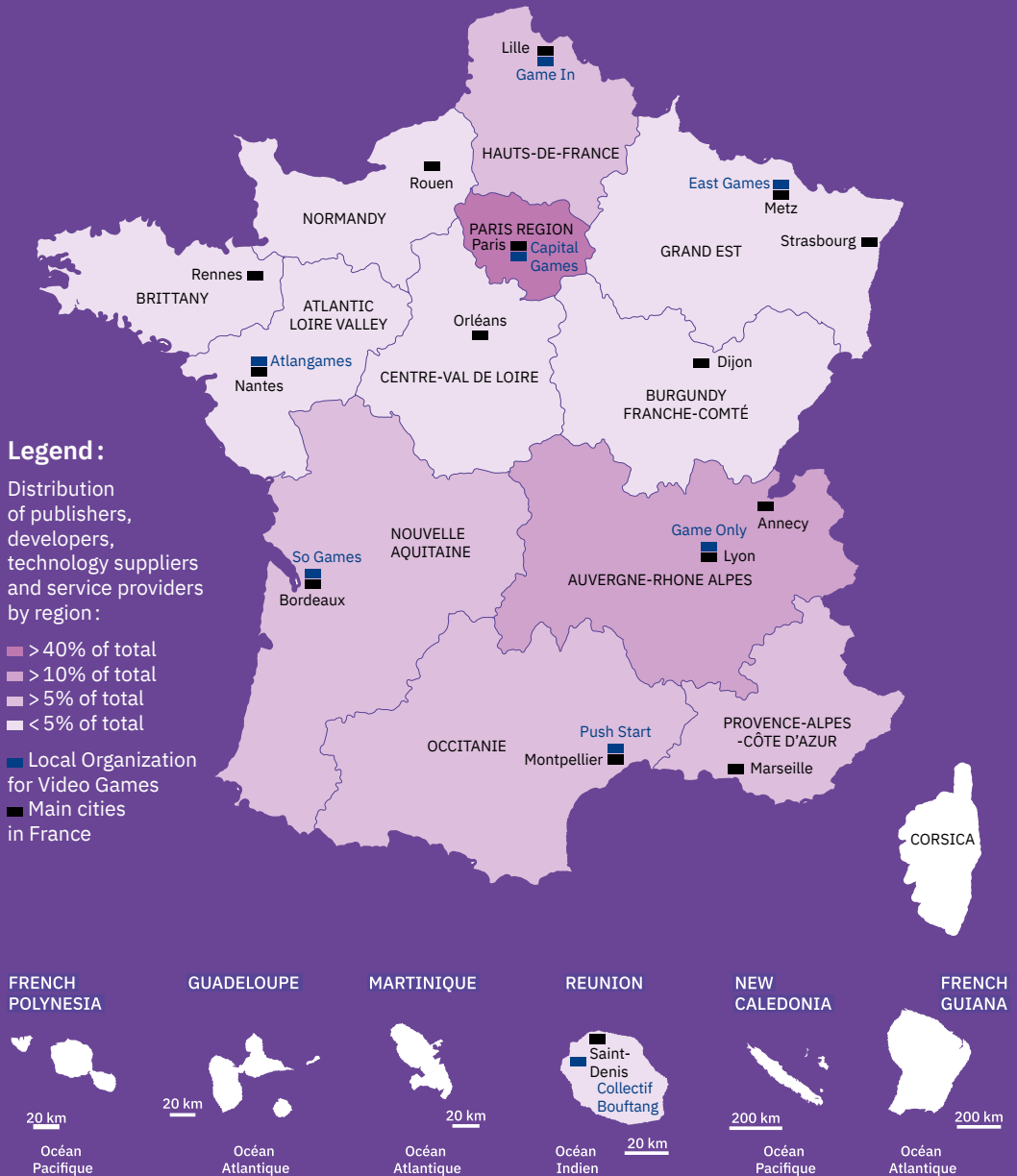
- is the one-stop shop for video game companies and professionals who want to set up in or work with France
- provides assistance with project funding in France: either through the tax credit or the support fund for video games
- relies on a network of local organizations for video games, that offer free information about their territory, schools, talents and studios
- works with the French Ministry of Economy, Finances & Industrial and Digital Sovereignty, the Directorate-General for Enterprise (DGE) and a network of French Partners such as Business France, the SNJV and the SELL

Contact: Diana de Sousa Pires (production support and promotion manager for video game and XR projects)

diana.desousa-pires@cnc.fr
cnc.fr/web/en



THE FRENCH VIDEO GAME ECOSYSTEM





SpongeBob: Fatty Pursuit © 2023 Paramount - Old Skull Games



MARIO + RABBIDS SPARKS OF HOPE © 2021 Ubisoft Entertainment.
All Rights Reserved.

TOP FIVE REASONS TO PRODUCE IN FRANCE

1 **30% Tax Credit for Video Games**

Accessible to all France-based studio

2 **600 studios**

From industry leaders to independent studios

3 **Outstanding schools**

Recognized throughout the world

4 **Unrivaled Talent**

Combining creativity and technicality

5 **International Hits Made in France**

6 French Video Games nominated at the Game Awards in 2022

TAX CREDIT FOR VIDEO GAMES

Value

- 30% of the eligible pre-tax expenditures directly allocated to the creation of a game
- Up to 6 M€ per company and per year

Accessing French Tax Credit for Video Games

The tax credit is available for companies that:

- are in charge of the development of the game (whether they are IP owner or not)
- are located in France and subject to corporate income tax in France

Qualifying projects

To qualify a project must:

- have a development cost greater than or equal to €100,000
- be made by a core team located in Europe
- pass a cultural test based on creativity and innovation

Since 2008, about 350 games and 200 studios have benefited from the tax credit.

Contact: Thierno Bah (Project Manager for the Video Game Tax Credit)

thierno.bah@cnc.fr



Humankind ©2021 Amplitude Studios SAS. All rights reserved



© 2023 Ubisoft Entertainment. All rights reserved. Assassin's Creed, Ubisoft and the Ubisoft logo are registered or unregistered trademarks of Ubisoft Entertainment in the U.S. and/or other countries.

GAMES MADE IN FRANCE

Warno, Eugen Systems

Dordogne, Un Je Ne Sais quoi and Umanimation

Dune: Spice Wars, Shiro Games

Aliens Dark Descent, Tindalos Interactive

Riders Republic, Ubisoft

Chants of Sennaar, Rundisc

Star Wars Eclipse, Quantic Dream

Stray, Blue Twelve Studio

Deathloop, Arkane Studios

Sifu, Sloclap

Dead Cells, Motion Twin

Test Drive Unlimited Solar Crown, Kylotonn

Valiant Hearts: Coming Home, Old Skull Games

Solasta Crown of The Magister, Tactical Adventures

Banishers: Ghosts of the New Eden, Don't Nod

Steelrising, Spiders Studio

Detroit Become Human, Quantic Dream

